Tribal Lottery Systems (Generalized)

Terminology

Game-set - The Set of game tickets
Game Themes – The overall graphic look of a game, 3 reels –v- 9 reels
TLS- Tribal Lottery System
VLT/PT or Player Terminal Video Lottery Terminal- The players interface
Payout- The amount paid to players on any particular game

The X-machines or Tribal Lottery System operate in a electronic environment dispensing digital scratch tickets from a centralized computer to a number of player terminals. Just like one would buy a state lottery scratch ticket at your favorite store but in electronic form concentrated in one facility. Each game-set has only one purchase price for the tickets and each ticket has an outcome associated with it. Each game-set must payout at least 75% of the total revenue it generates. The size of game-sets may vary by the manufacturers and game theme. Tickets are randomized and staked into subsets, which are dispensed to player terminals upon request and displayed in an entertaining graphics, which represents the outcome of the individual ticket received. The Player terminal requires two interactions: First interaction will purchase the ticket. The second interaction will reveal the ticket outcome. Manufactures are able to have more than one game-set offered at any particular player terminal. Some game themes have more than 40 gamesets associated with it. Imagine a Multi line game theme. Where a player can choose multiple lines on digital reels, the more lines he chooses the higher the bet and each one a different game-set. The total purchase price of any one-ticket can not go over \$5.00 so the manufacturers structure multiple game-set themes very carefully. Bonus themes are just another way to display a ticket outcome, revealing part of the win on one screen and the rest of the win in a bonus round which the player interacts with to display the total win.

The TLS is a predetermined ticket system where by players purchase a lottery scratch ticket and electronically scratch it to reveal the outcome.